"I brushed my teeth this morning."

Reaction check automatically positive

Phrase of the fates

Spell has maximum effect(s) or duration

Ruby Slippers

Teleport to previous location

Rust Buildup

A non magical trap fails
to trigger

"What I mean to say was ..."

Take back one action

"You can't catch me, I'm the gingerbread man!"

Double movement for 1 round

"Your shoes are untied!"

Opponent loses one action

False advertising

An opponent's magic item fails to function for one round

I was sneaky

Automatic surprise for
your character only

*For the want
of a nail*

Opponent's mount
staggers and crashes to
the ground

Friendly Fire

Opponent ranged attack
strikes a friendly target
instead

Aren't we related?

Opponent attacks
different target

Time enough for countin' when the dealing's done

Roll two dice and pick the result

You will respect mah authoritah!

Command 1 target to perform a legal action on their next turn

The Age of Aquarius

All damage this round is
nullified for both sides

I feel dizzy

Target has -4 to hit for 1 round

OOOOH Shiny!

Target stands idle for 1 round

Oh my God it's full of stars!

Target is effected by confusion spell for 1 round

I am better than that!

Re-roll one failed ability or skill check

It burns!

Target gets -4 on saving throws and takes double damage for 1 round

Let them eat cake!

Whole party doesn't have
to eat for 1 week

What has it got in its pocketses?

Acquire any (singular)
mundane item once
(eg. rope, spike,
11' pole, etc.)

Presto-change-o

Use anything in
your pack (chest,
bag, backpack…etc.)
regardless of where it is,
instantly

Time dilation

Get two full rounds of
action in one round

Twas brillig, and the slithy toves

Weapon does double damage (if it hits)

May the odds be ever in your favor

Add +4/20% to any dice roll

Open sesame

Cast knock spell

Let's go get us a
pic-a-nic basket

Use one of target
opponents items for
one round

To boldly go where no
man has gone before

Clairvoyance
for 2 rounds

Don't tell me what I can't do!

You automatically succeed at any non-combat related check

The night is dark and full of terrors

Random encounter, but the encountered entity joins your side in the battle

By the power of Greyskull!

Gain giant strength
(+10 strength)
for one round

If you have to ask, you'll never know If you know, you need only ask

GM must answer one Yes/No question

Be vewy vewy quite,
I'm hunting wabbits

Sneak by opponent(s) in
one room

Game Master Fiat

Because I said so
(Limited Wish)

Blink of the dice demons

Highest possible roll, automatically

Jump back Kiss
myself

Re-roll one failed save

A Kodak moment

Cast one spell in your
repertoire without losing
it from memory

I'm not dead yet!

Raise dead
(as per the spell)

Last known survivor

Ignore the damage and
just drop to 1

I am a golden god

GM re-rolls that result

I feel, better!

One time stabilize
(as the spell)

Ha! You missed me!

It hits an adjacent
character instead

Smooth moves

Extra attack in one
round

Suck it up!

Heal 50% of damage
you've taken

Yep, it was too quiet

You guys weren't actually surprised

It's only a flesh wound!

Take only half damage, once

This is my boom stick!

Your weapon gains the
vicious ability for 1
round

*Skill beats power,
every time*

Auto-confirm one
critical hit

Who you calling
butterfingers?

Ignore one critical
fumble

Alison

One time true strike
(as the spell)

A hop, skip and a jump

Get one extra 5-ft step as a free action